

2/9

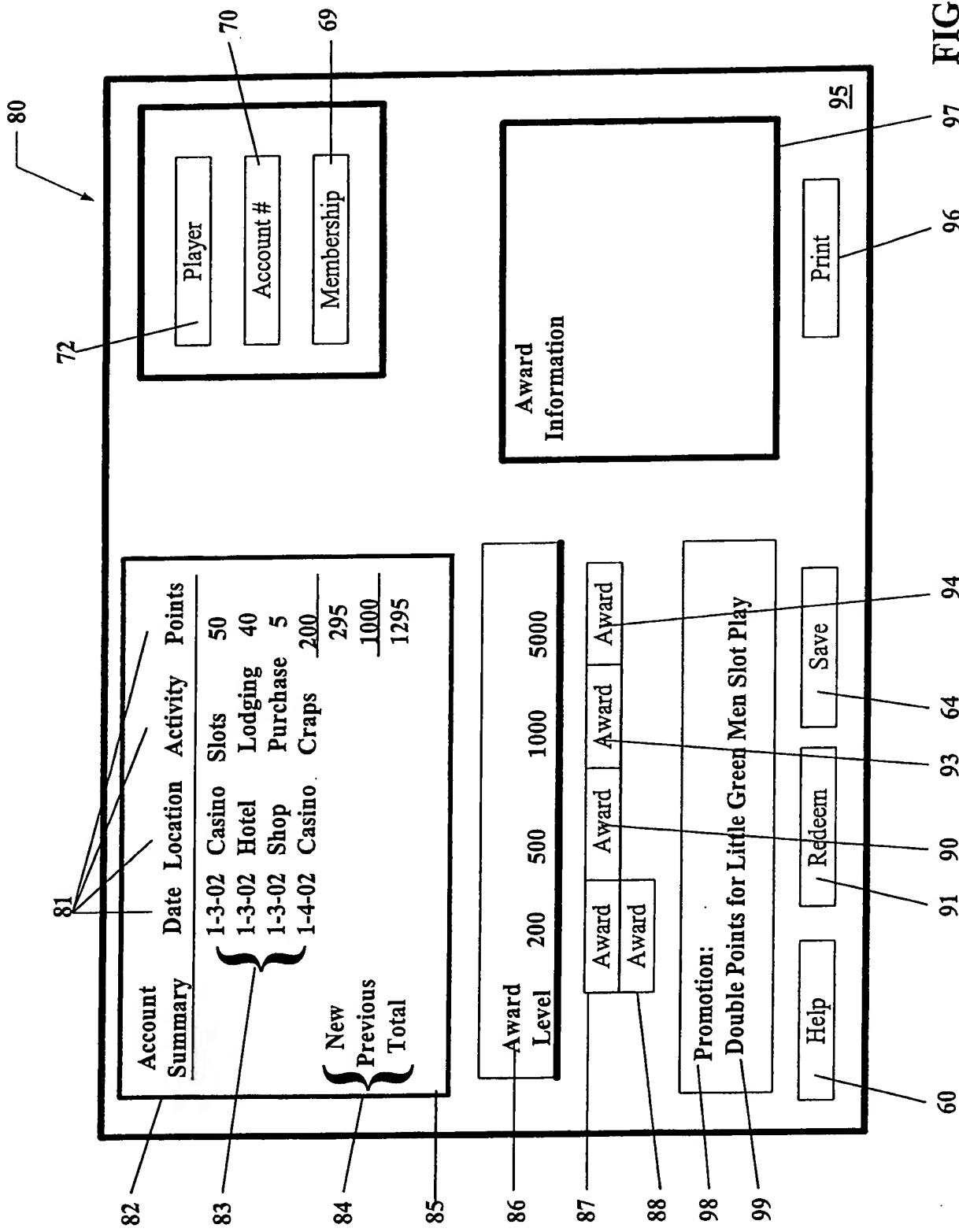


FIG. 1B

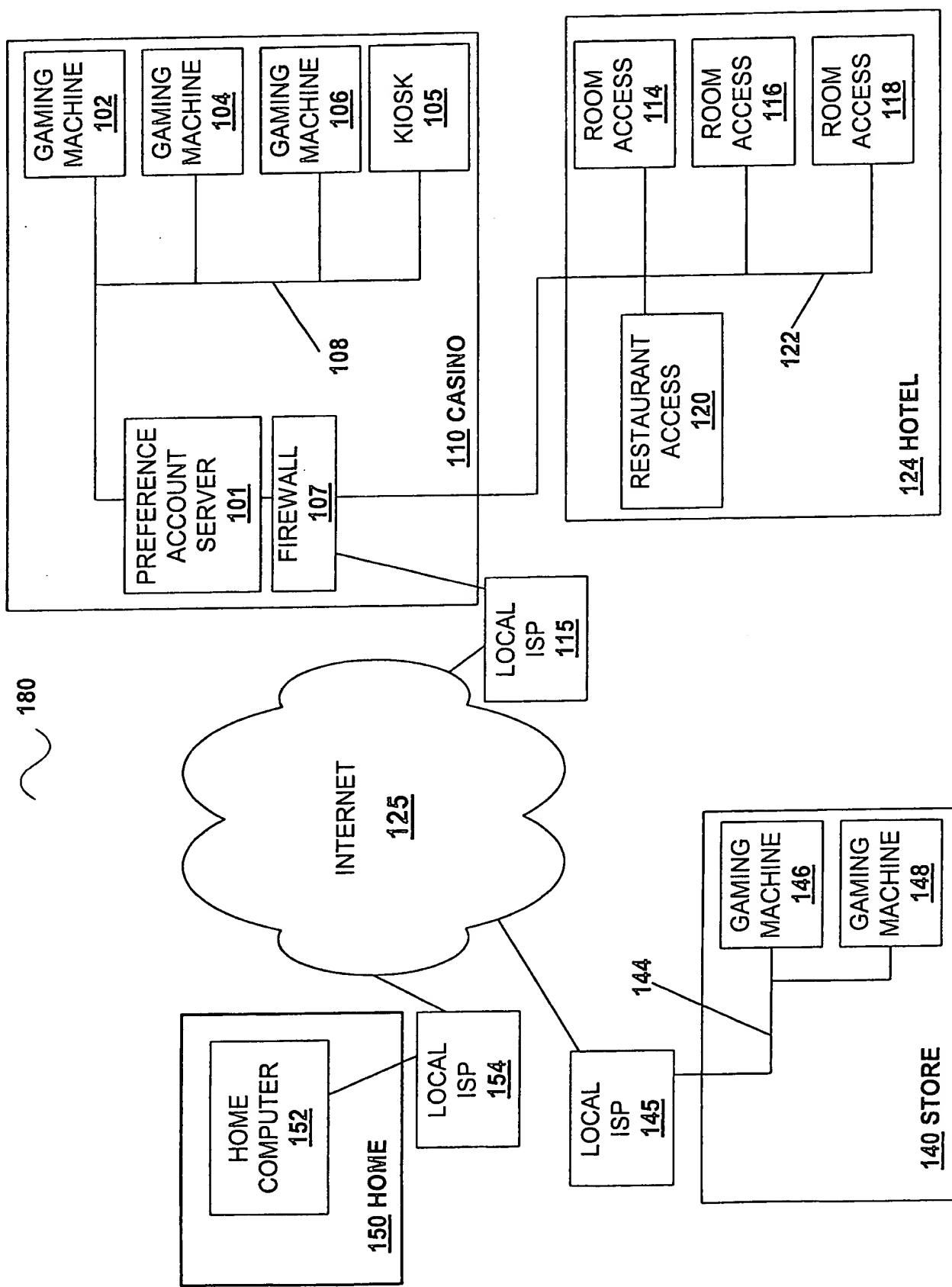


Figure 2

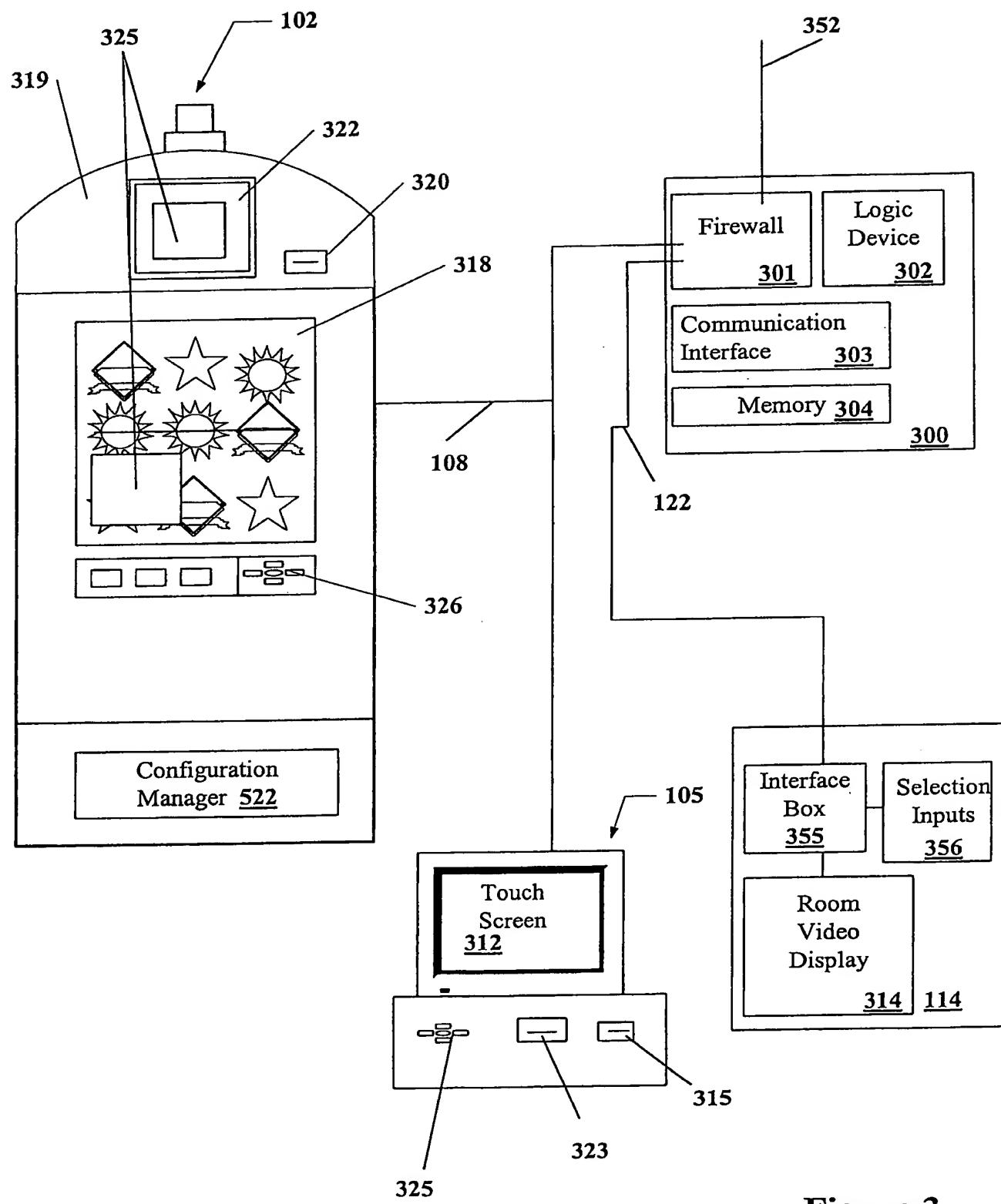


Figure 3

GAMING MACHINE SOFTWARE 501

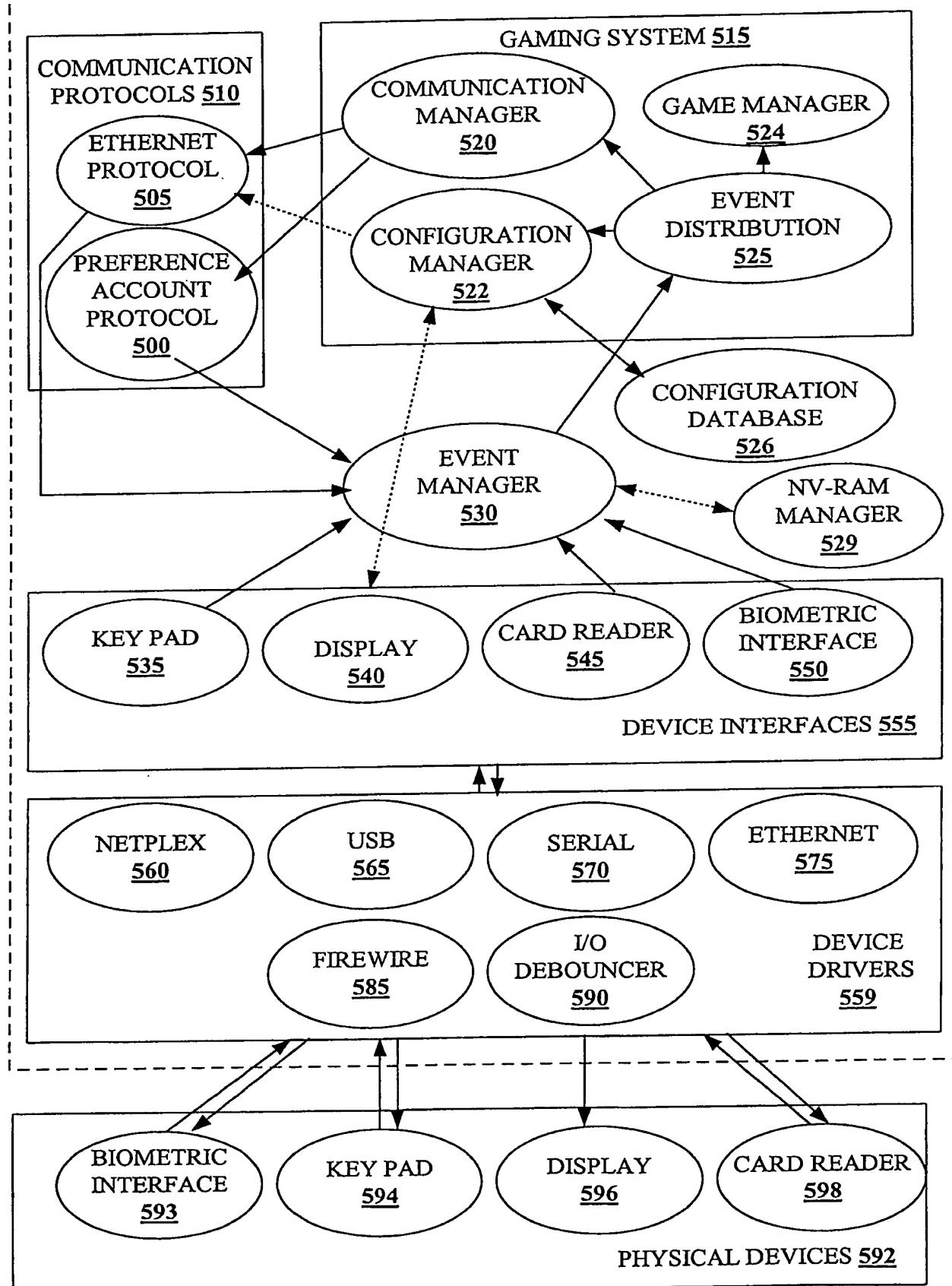


FIGURE 4

APPROVED O.G. FIG.
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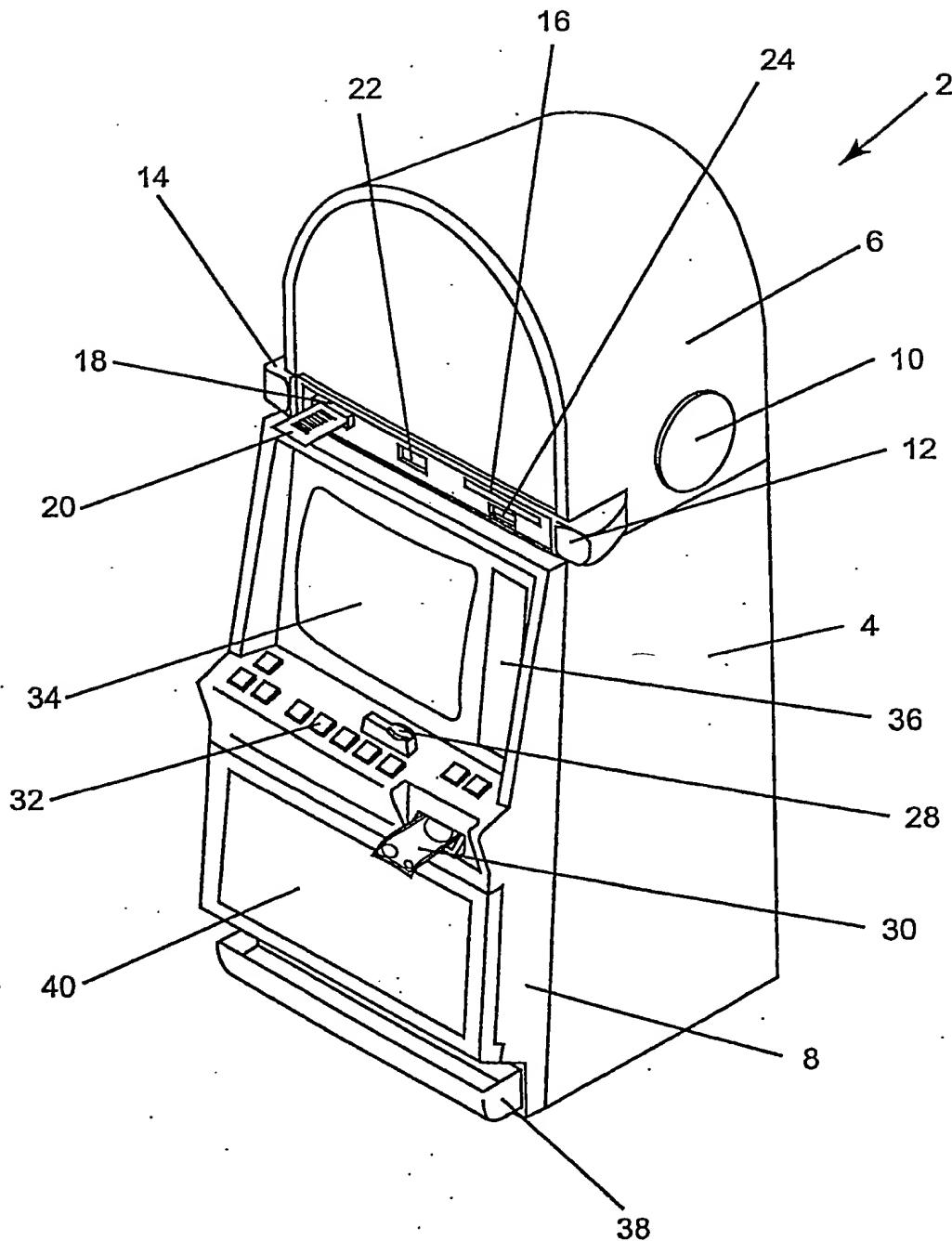


FIG. 5

10-12
1-4



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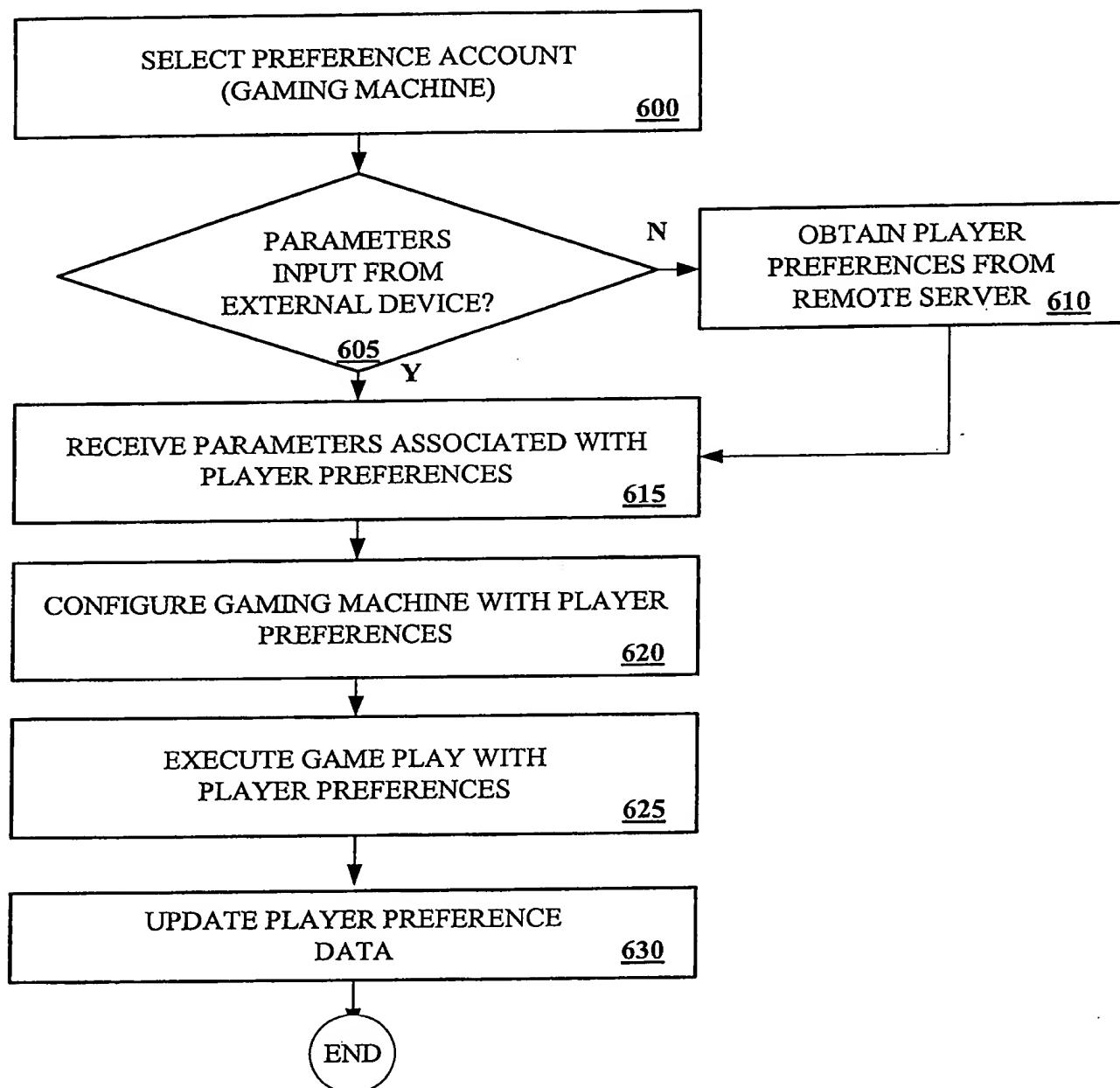
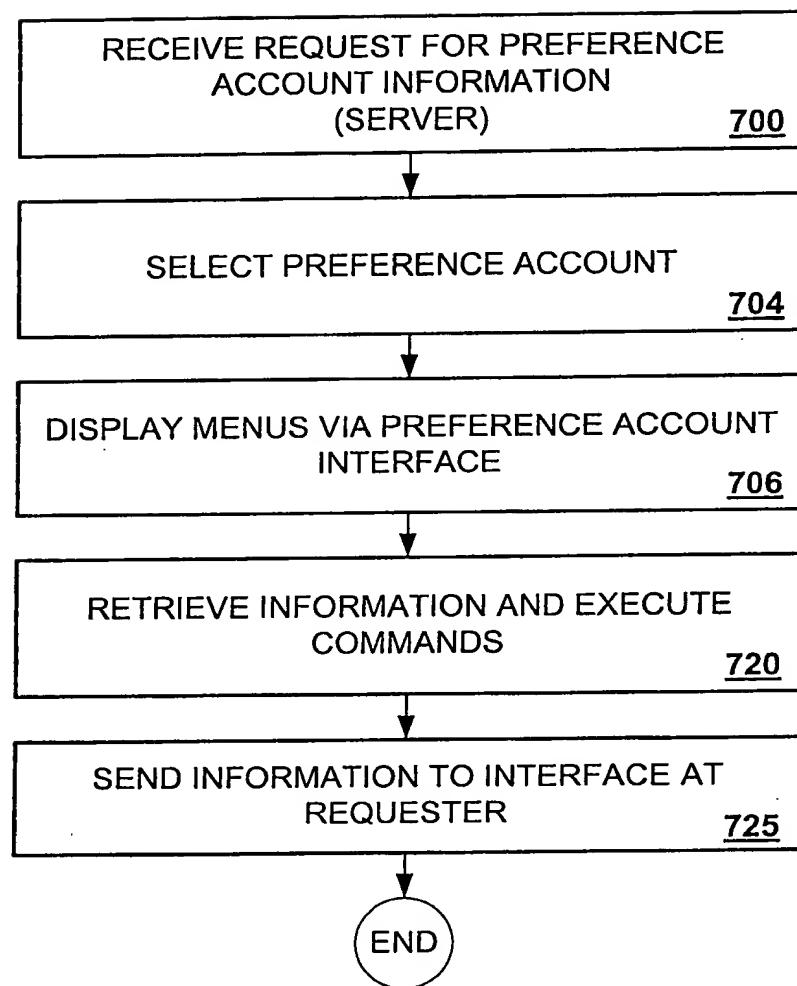


FIGURE 6

**FIGURE 7**

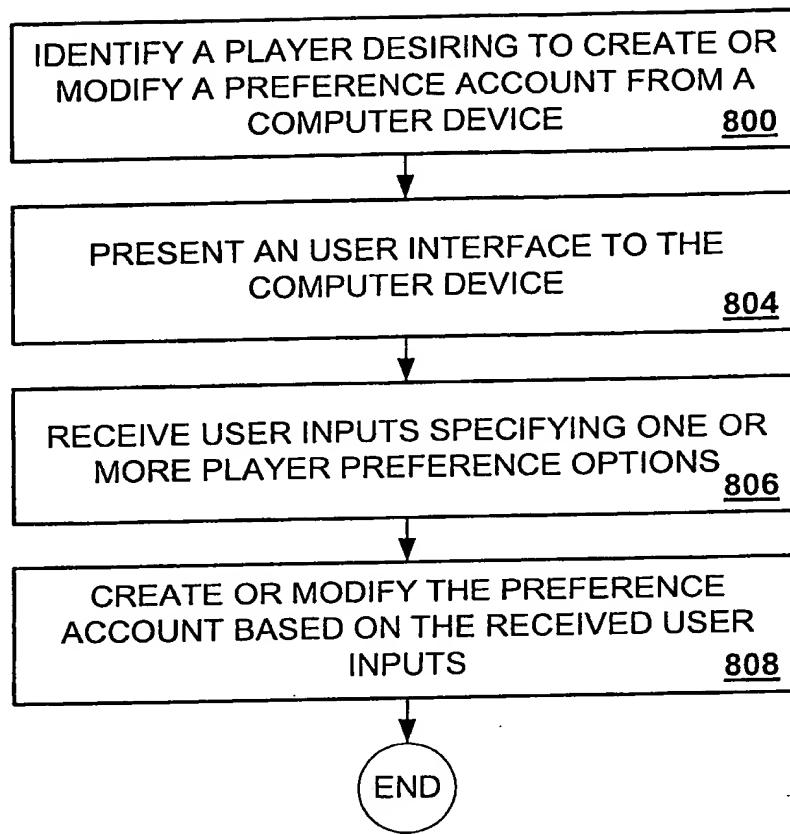


FIGURE 8